

Junior League

What stage?



A summary of major aspects of play for 6 years to adult

UNDER 6 & 7

No Scrums	40x20m Field Size	(U7 only) 6 Tackles	(U6 only) LeagueTag (6 Tags)
8 mins x 4 Game Time	6 Players Per Team	Tap Restart on 5m Line	No Kicking or Conversions
Defenders Stand Back 5m (No Markers)	(U6 only) Chance Rule	1 Pass Minimum	(U7 only) TackleSafe Program

UNDER 8 & 9

No Scrums	68x30m Field Size	6 Tackles	8 mins x 4 Game Time
(U8 only) 2 Pass Minimum	(U9 only) 2 Pass Minimum	8 Players Per Team	Tap Restart on Halfway
(U8 only) No Kicking in General Play	(U9 only) Kicking in General Play Allowed (No Bombs)	Defenders Stand Back 5m (U9 - 1 marker)	Conversions Allowed

UNDER 10 & 11

No Scrums	80x48m Field Size	6 Tackles	20 mins x 2 Game Time
2 Pass Minimum	11 Players Per Team	Tap Restart on Halfway	Kicking in General Play Allowed (No Bombs)
Defenders Stand Back 5m (1 Marker)	Conversions Allowed		

UNDER 12

No Scrums	100x68m Field Size	6 Tackles	20 mins x 2 Game Time
2 Pass Minimum	13 Players Per Team	Tap Restart on Halfway	Kicking in General Play Allowed (No Bombs)
Defenders Stand Back 5m (1 Marker)	Conversions Allowed		

INTERNATIONAL 13 & ABOVE

30 MIN X 2
8 MINS HALF TIME

Scrums Allowed	100x68m Field Size	6 Tackles	25-40 mins x 2 Game Time
0 Minimum Passes	13 Players Per Team	Kick Off Restart on Halfway	Kicking Allowed
(U13 & U14) Defenders Stand Back 5m	(U15) Defenders Stand Back 10m	Conversions Allowed	



National Safeplay Code 6-15 yrs

A summary of key aspects of the code:

- Tackles above the armpits are not permitted
- Dangerous tackles are not permitted (trips, lifting, pushing, ankle taps)
- Shoulder charges are not permitted
- Aggressive palms are not permitted
- Slings / swinging is not permitted
- Dangerous flops are not permitted
- Verbal abuse / foul language is not permitted
- No pushing in scrums (13-15 years)

A PENALTY WILL BE AWARDED FOLLOWING A BREACH OF THIS CODE.

A different league **play junior league**

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